I can read Roman numerals to 100 (I to C) and understand how the numeral system changed.

I can solve mental

ingly large numbers.

calculations with increas-

I can solve subtraction

operations and methods

I can solve addition two-

step problems deciding

which operations and

methods to use and

I can use inverse s to

I can estimate to check

answers to calculations.

I can subtract numbers

with up to 4 digits using

I can add numbers with

efficient written methods.

Addition and

Subtraction

up to 4 digits using

efficient written

methods.

check answers to

calculations.

why.

two-step problems

deciding which

to use and why.

I can solve number and practical problems using place value.

I can round any number to the nearest 10, 100 or 1000.

I can identify, represent and estimate numbers.

I can order and compare numbers beyond 1000.

I can recognise the place value of each digit in a 4-digit number.

I can count backwards through zero to include negative numbers.

I can find 100 more or less than a given number.

can count in multiples of 6, 7, 9, 25 and 1000.

Number, place value and rounding

Mathematics Programmes of Study

I can solve problems involving multiplying and dividing.

I can multiply three-digit numbers by a one-digit number.

I can multiply two-digit numbers by a one-digit number.

I can recognise and use factor pairs in mental calculations.

I can multiply together three numbers.

I can use place value, known and derived facts to divide mentally.

I can use place value, known and derived facts to multiply mentally.

I can recall x and ÷ facts for multiplication tables up to 12 x 12.

Multiplication and

Division

100ths and recognise that 100ths arise when dividing an object by a 100 and dividing 10ths by 10.

Fractions and Deci-

mals

(e.g. Kilometre to metre; hour to minute).

I can solve problems

involving converting

minutes to seconds:

years to months and

I can read, write and

and 24-hour clocks.

convert time between

analogue and digital 12

I can estimate, compare

and calculate different

measures, including

pence.

counting.

money in pounds and

I can find the area of

rectilinear shapes by

I can measure and

calculate the perimeter

of a rectilinear figure

(including squares) in

centimetres and metres.

weeks to days.

from hours to minutes;

different units of measure

geometric shapes, including quadrilaterals and triangles based on their properties and sizes.

charts.

Measures

I can solve simple measure and money problems involving fractions and decimals to two decimal places.

I can compare numbers with the same number of decimal places.

decimal place to the nearest whole number.

100 and identify the the value of the digits in the answer.

I can recognise and write decimal equivalents to 1/4, 1/2, 3/4.

decimal equivalents of any number of 10ths or 100ths.

I can add and subtract fractions with the same

of a given fraction.

I can convert between

I can plot specified points and draw sides to complete a given polygon.

2-D grid as co-ordinates in the first quadrant.

I can complete a simple symmetric figure with symmetry.

I can identify lines of presented in different orientations.

I can compare and order angles up to two right angles by size.

> I can interpret and present data using line graphs.

l can use a

range of scales when

presented in bar charts,

information presented in

I can solve 'comparison'

information presented

pictograms, tables and

simple line graphs.

bar charts, pictograms,

tables and simple line

problems using

in bar charts.

problems using

graphs.

I can interpret and

present data using bar

Geometry

interpreting and presenting data. I can translate shapes. I can solve 'difference' I can describe position on a problems using information

pictograms, tables and simple line graphs. I can solve 'sum'

respect to a specific line of

symmetry in 2-D shapes

I can identify acute and obtuse angles.

I can compare and classify

Statistics

I can round decimals with 1

I can find the effect of dividing a number by 10 and

I can recognise and write

denominator.

I can identify, name and write equivalent fractions

I can count up and down in